

PE Texture Finish (scraped render)

Specification (GENERIC REFERENCE COPY - 011111)



New build brick or block should be cured prior to commencing render works, all works **must** be carried out in accordance with BS EN 13914:2005 codes of practice for rendering and roughcast application.

Areas to be coated should be checked for line and level prior to commencing works and any concerns should be recorded with the main contractor and advice sought from supplier. Render should **not** be applied when rain or frost is forecast or onto hot surfaces in direct sunlight, or saturated substrate.

- 1 Remove any moss, fungal and other biological growth from walls to be rendered with a stiff bristle brush and apply fungicidal wash solution to supplier's instruction and / or pressure wash taking reasonable precautions.
- 2 Brush down blockwork / brickwork to remove all foreign bodies, loose particles, dust and dirt, test for high suction and if required thoroughly dampen blocks or apply Stonepack sealer as required to reduce suction rate.
- 3 Smooth lintels, areas with poor mechanical key, risband joints and other substrate junctions, embed fiberglass mesh in a coat of Stonepack P.E. adhesive coat, to extend minimum of 300mm over each surface.
- 4 Supply and fix Beads; Stop, Bell Cast and Expansion beads to Architects specification (e.g. plastic or stainless,) & size, plumb and true to line in the position indicated on the drawings or instructed by site management. Beads can be fixed mechanically and / or embedded in P.E. adhesive coat. Beads should not bridge structural movement joints and be mitred at corners.
- 5 Angle Beads, should be fitted at all external building corners including ingoes and reveals, ensure beads are fixed as above and mitred at corners. Should applicator prefer, external corners can be formed traditionally using true straight edged timber.
- 6 Protect all areas / adjacent surfaces including windows, doors, quoins, cills, paving, etc where render finish is not required.
- 7 Where the render meets other materials, e.g. Window & door frames, fascias, meter boxes, pipes etc. and not finished against a bead edge it should be cut back to create a 3mm gap throughout entire build-up to be later sealed with mastic.
- 8 Apply 1st coat of Stonepack PE Texture Finish – colour as specified, to all areas including reveals and ingoes @ 5 – 7 mm thick throughout, Apply 2nd coat of Texture Finish, 12 – 14mm over entire area to achieve overall application depth of 18 – 19mm, finish flat and level using straight edge or darby and allow to take up sufficiently to resist firm finger impression. Smooth reveals and ingoes should be trowelled flat and sponge finished. Texture the surface by removing 2 – 3mm from the render surface using a scraping trowel or scratch pad in a continuous circular motion over the entire surface. Brush down with a soft brush to remove all loose particles of render and ensure that no areas are missed & left un-scraped.

*** THE INFORMATION ABOVE IS INTENDED FOR GUIDANCE. PLEASE CONTACT STONEPACK TO DISCUSS SPECIFIC REQUIREMENTS FOR EACH PROJECT TO MAINTAIN MANUFACTURERS GUARANTEE.**